

DAVID SKOREPA

Contact

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WORK EXPERIENCE

since May. 2016	Texture Artist - Industrial Light & Magic Star Wars Episode VIII - 2017 Transformers: The last Knight - 2016 Jurassic World - 2018 Only the Brave - 2017 Aquaman - 2018 Jungle Cruise - 2021 Eternals - 2021 Loki - 2021
Nov. 2015 - Apr. 2016	Lighting Artist - Image Engine Independence Day 2 - 2016
Aug. 2015 - Nov. 2015	Texture Artist - Pixomondo Game of Thrones - 2016
Aug. 2013 - Aug. 2015	Texture & Modeling Artist - MPC Superman vs. Batman - 2016 X-Men: Days of the future past - 2014 Terminator: Genisys - 2015 Goosebumps - 2015 Guardians of the Galaxy - 2014 Hunger Games: Mocking Jay 2 - 2015 The Finest Hours - 2015 Monster Trucks - 2015
Nov. 2012 - Mar. 2013	Texture Artist - Rhythm & Hues Percy Jackson 2 - 2013 Seventh Son - 2016 Unannounced Feature
July 2012 - Oct. 2012	Texture Artist - Digital Domain Enders Game - 2013
Oct. 2011 - July 2012	Texture Artist - Image Engine Elysium - 2013 R.I.P.D. - 2013
May 2010 - Aug. 2010	voluntary EMT - Emergency Medical Technician/Paramedic at Samaritan Austria Ambulance Service
Sep. 2009 - May 2010	civilian service - EMT - Emergency Medical Technician/Paramedic at Samaritan Austria Ambulance Service

SOFTWARE

Maya	zBrush	After Effects
Nuke	Mudbox	Arnold
UV Layout	Vray	Linux
Mari	Mental Ray	Shotgun
Katana	Vue	
Photoshop	Cinema 4D	

SKILLS

Modeling:	Hard Surface & Organic
Lookdev:	Photo realistic Texturing, Texturing, with Nuke, Lighting, Shading
programming:	PHP, AS, HTML, AJAX, MySQL, JS, CSS
Photography	

EDUCATION

Aug. 2010 - Aug. 2011	Vancouver Film School	3D Animation & Visual Effects - 3D Modeling Stream
Sep. 2003 - Jun. 2009	HTL Rennweg (Austria)	Computer Science/ 3D Graphics and Programming Diploma (specified by the European Union as a 1-2 years post secondary education)

last update Sept. 2021